

PATENT APPLICATION FEE DETERMINATION RECORD

Effective December 29, 1999

Application or Docket Number

CLAIMS AS FILED - PART I

(Column 1)

(Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	16 minus 20= *	
INDEPENDENT CLAIMS	3 minus 3 = *	
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

(Column 1)

(Column 2)

(Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	* 16	Minus	** 20
Independent	* 3	Minus	*** 3	= —
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY
TYPE

OR OTHER THAN
SMALL ENTITY

RATE	FEES
	345.00
OR X\$ 9=	690.00
OR X\$18=	
OR X78=	
OR +130=	+260=
TOTAL	690

RATE	FEES
OR X\$ 9=	
OR X\$18=	
OR X78=	
OR +130=	
OR TOTAL	690

OTHER THAN
SMALL ENTITY

RATE	ADDI- TIONAL FEE
X\$ 9=	
OR X\$18=	
OR X78=	
OR +130=	
TOTAL ADDIT. FEE	690.00

RATE	ADDI- TIONAL FEE
X\$18=	
OR X78=	
OR +130=	
OR TOTAL ADDIT. FEE	690.00

RATE	ADDI- TIONAL FEE
X\$ 9=	
OR X\$18=	
OR X78=	
OR +130=	
TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE
X\$18=	
OR X78=	
OR +130=	
OR TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE
X\$ 9=	
OR X\$18=	
OR X78=	
OR +130=	
TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE
X\$18=	
OR X78=	
OR +130=	
OR TOTAL ADDIT. FEE	

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	=
Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE
X\$ 9=	
OR X\$18=	
OR X78=	
OR +130=	
TOTAL ADDIT. FEE	

RATE	ADDI- TIONAL FEE
X\$18=	
OR X78=	
OR +130=	
OR TOTAL ADDIT. FEE	

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
 ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
 *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
 The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.